

## Best Service ENGINE – more than a Sample Player!

With the introduction of ENGINE, yellow tools and Best Service once again set new standards for sample based instruments and offer by far the fastest, most powerful and easiest way of performing, customizing, and creating authentic instruments on your computer. Enhanced by a clear user interface, the flexibility of a full-modular structure, stunning effects and filters and many unique features ENGINE is still easy to use and offers immediate access to a fantastic and intuitive handling.



ENGINE was developed in cooperation by yellow tools and Best Service and is based on the Independence sampler technology. The result is more than impressive: a fully customizable multi-page sample player specially designed for an unlimited variety of inspiring sample libraries and virtual instruments. ALL Engine based products are fully compatible to the powerful software sampler "Independence 2.5" - so you can also use the ENGINE products to expand your Independence library - of course including all Independence parameters and features!

### ENGINE Key Features

Interfaces	VST, AudioUnits, RTAS, Standalone	
Platform	Mac OS X & Windows XP/Vista	
MIDI ports/channels	32/16 (512 MIDI channels simultaneously)	
Outputs mono/stereo	64/64	
Supported audio formats	up to 32bit/192kHz	
Surround support	up to 8.1	
MIDI file import	yes	
Audio file import	yes (up to 25 audio files)	
VST effect import	yes	
VST instrument import	yes	
Chicken Systems translator compatible	yes	
Multi-timbral	unlimited	
Maximum polyphony	unlimited	
Host & MIDI automation	yes	
Custom GUI design	yes	
Impulse Response processor	yes	
Insert filters & effects	> 46	
BUS & Custom channels	unlimited	
Mixer	yes	
Custom Control	yes	
File Browser	yes	
Élastique Time-Stretch*	yes	* Élastique SOLOIST by zplane.development
Independence 2.5 compatible	yes	

ENGINE is the result of the unrelenting further development of yellow tools' sampler technology and Best Service's demand to a customized sample player.

To give you utmost control and flexibility for your music production, ENGINE even allows you to load 3rd party VST effect plug-ins AND VST instrument plug-ins! You have access to hundreds of totally customized, music related features and an absolutely unmatched performance. The intuitive user interface, the unique file management, an ultra fast streaming integration, multi core processor support and the Auto-RAM-Cleaner allow you to load and use an unlimited number of instruments in seconds. Whether you want to work in mono, stereo or surround environments up to 8.1, ENGINE is prepared for everything and offers creative, flexible and immediate solutions for any demands of music producers, film-composers, sound designers, songwriters and re-mixers.

## ENGINE Details

### Quick Edit Page

To use the premium upcoming sound libraries of ENGINE "out-of-the-box", the default start page of ENGINE is the "QUICK EDIT" page. It includes the most common used features and parameters of the loaded instrument for immediate access.

The Quick Edit page is totally free designable by the sound designers and developers. This includes the background screens and the design and position of the parameters. Every instrument (Layer) can include a different design, background and parameter set.

The Quick Edit page will immediately switch as soon as the respective Layer is selected/loaded. This unique feature makes ENGINE to the most powerful and individual sample player available.

You can load ANY ENGINE based product into the same software but you still have the custom QuickEdit pages for every instrument.



### Pro Edit Page

If you want to get more into details and customization of the instruments, the PRO EDIT page is exactly what you need - in particular the flexible modifiers. Tempo-synchronized LFOs, the use of any external MIDI controller, randomizers and flexible free envelopes - ENGINE offers anything you need to modify your music. The ingenious structure of the modifiers and the perfect integration into the user interface enable a quick, easy and unmatched workflow. On this page you can also add Insert filter and effects to your instruments.



### Mixer Page

The professional built-in MIXER of ENGINE allows you to edit, mix and finish your instrument projects completely independent from your host. You can assign UNLIMITED BUS channels to your project. For your individual settings each Layer channel contains 5 BUS sends (selectable as pre and post). Furthermore you can add an unlimited number of „Custom“ channels (internal virtual channels) which let you customize the Sections of each Layer. Thus you can create additional virtual channels for an easier and more comfortable editing of your Layer.



### Browser Page

The sophisticated file BROWSER of ENGINE gives you immediate, fast and easy access to any files you can use in ENGINE.

You get an overview of your ENGINE Projects, Layer Sets, Layers and Sections and also all available MIDI and audio files.

Beside the clear overview you can also search for any of your files in a way you have never experienced before in a software sampler: You can search for the file names but also for categories, dates, authors, etc. Searching for MIDI files can be done with the attributes bars, bpm, meter, etc. and the audio file search even accepts the attributes channels, beats, sample rate, size, etc.

ENGINE also allows the import of up to 2 octaves (25 files) of your own samples or audio files!



### Preferences Page

The PREFERENCES page contains any parameters to adjust ENGINE to your needs and the power of your computer.

Beside the general output and MIDI settings you can also configure the basic surround settings for ENGINE - and save them in presets. ENGINE also includes "Multi-Core Support" - so you can decide how many of your CPU cores you want to use with ENGINE.

### Help Page

On the ENGINE HELP Page you have several links to PDF documents (manuals, tips & tricks) and to some online links for the newest updates, tutorials and much more.



All ENGINE products can be loaded into the same ENGINE software and are labelled with the following logo:

