

# MAGIC

## MAGIC - DESIGNED - DATA SHEET

FILENAME	DESCRIPTION
MADS Acid Arrow 01 Cast.wav	Cast and shot of a small acid projectile. Short raise with subtle liquid bubbling, followed by light, sizzling shot sound.
MADS Acid Arrow 01 Hit.wav	Impact of a small acid projectile. A lot of sizzling and crackling, hissing hit and a short fly-in.
MADS Acid Arrow 02 Cast.wav	Cast and shot of a medium sized magical acid projectile. Long build-up with bubbling and vocal texture followed by a short, splashy blast, light sizzling.
MADS Acid Arrow 02 Hit.wav	Impact of a small acid projectile. Medium sized reversed vocal build-up with a light liquid texture, followed by a small splashing impact with long, crackling decay.
MADS Acid Ball 01 Cast.wav	Cast of a small magical orb. Long, sustained, bubbling and hissing build-up with a short draining break followed by a small soft splashing shot.
MADS Acid Ball 01 Hit.wav	Heavy, hissing fly-in with a strong splashing impact of a small magical acidic object.
MADS Acid Ball 02 Cast.wav	Cast of a magical liquid acid orb. Flowing liquid build-up followed by filtered air movement with a long splashing blast.
MADS Acid Ball 02 Hit.wav	Short build-up to a heavy crackling impact of a ball-shaped magical acidic object. Drawn-out decay with growling bubbling movement.
MADS Acid Lance 01 Cast.wav	Cast and shot of a magical acid ray. Long rustling build-up with a short dripping break, followed by a strong, drawn-out blast with rumbling texture.
MADS Acid Lance 01 Hit.wav	Short build-up followed by impact of slow burning acid beam. Low, heavy texture and strong sizzling. Underlined by bubbling, liquid movement.
MADS Acid Lance 02 Cast.wav	Slow, heavy, burning acid stream. Short cast sound with long, acidic sizzling underlined by bubbling movement.
MADS Acid Lance 02 Hit.wav	Impact of a heavy, liquid acid stream. Short, fast fly-in with deep impact followed by long acidic sizzling and burning underlined by heavy bubbling.
MADS Electric Arrow 01 Cast.wav	Cast and shot of a small electric projectile. Short, light humming build-up with a strong, electric sparkling blast.
MADS Electric Arrow 01 Hit.wav	Impact of a small electric projectile. Sudden heavy impact with an electrified crackling and popping release.
MADS Electric Arrow 02 Cast.wav	Cast and shot of a small electric projectile. Short build-up of electric tension followed by a short blast with light, sizzling tail.
MADS Electric Arrow 02 Hit.wav	Impact of a small electric projectile. Very short humming fly-in and splashing, electric sparkling impact.
MADS Electric Ball 01 Cast.wav	Cast of a medium-sized electric orb. Long, beefy build-up with electric humming and crackling followed by a short, strong blast and a soft, blowing release.
MADS Electric Ball 01 Hit.wav	Impact of a medium-sized electric orb. High, blowing build-up with electric sizzling and a distorted, electric impact with a crackling release.
MADS Electric Ball 02 Cast.wav	Cast and shot of a large electric orb. Slow, humming build-up with high, electric sizzling followed by a long, wobbling laser shot.
MADS Electric Ball 02 Hit.wav	Short voltage build-up followed by a blasting impact and static sizzling.
MADS Electric Lance 01 Cast.wav	Sizzling electric build-up, wobbling laser shot cast, energy field movement and heavy, blasting spell release.
MADS Electric Lance 01 Hit.wav	Fast, strong electric impact followed by tonal energy waves and electric crackling.
MADS Electric Lance 02 Cast.wav	Crackling low build-up, strong hum and high, laser-like blast, low, heavy electric humming with electric hissing goes into strong, thick spell release.
MADS Electric Lance 02 Hit.wav	Heavy impact of an electric beam followed by low, humming energy crackling and static movement.
MADS Fire Arrow 01 Cast.wav	Cast of a small, burning projectile. Long, moving build-up of soft flames with a soft, sizzling shot.
MADS Fire Arrow 01 Hit.wav	Fast fly-in to a sizzling impact of a small, burning projectile.
MADS Fire Arrow 02 Cast.wav	Short fuse burning, then a sizzling, sparkling blast of a small flaming projectile.
MADS Fire Arrow 02 Hit.wav	Short, thick fly-in and heavy, flaming impact of a burning projectile, sizzling release.
MADS Fire Ball 01 Cast.wav	Cast and shot of a magical fireball. Long, partly tonal build-up with a fast, hard blast and a slow, burning release.
MADS Fire Ball 01 Hit.wav	Heavy, slightly distant impact of a large, flaming magical object. Long, flanging fly-in and thick, fiery hit.
MADS Fire Ball 02 Cast.wav	Heavy flaming object cast. Short, fiery build-up with a long, low and heavy burning blast.
MADS Fire Ball 02 Hit.wav	Fast, heavy burning impact of a large magical object with a crackling release.
MADS Fire Lance 01 Cast.wav	Ignition and high, tonal build-up to a sharp blast. Moving fire tail, sizzling and crackling.

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MADS Fire Lance 01 Hit.wav	Flaming, magical beam, soft, initial ignition and thick, heavy hit with swirling, raging fire.
MADS Fire Lance 02 Cast.wav	Cast and burn of a large, flaming, magical beam. Short whooshy ignition, strong fire blast and heavy, raging fire stream.
MADS Fire Lance 02 Hit.wav	Heavy impact of a burning, magical beam. Short, flaming fly-in and strong sizzling, burning hit followed by raging fire.
MADS Gust Large Evil.wav	Long, tonal and reverberant build-up with a short, sharp blast, some eerie vocal texture.
MADS Gust Large Neutral.wav	Airy, blowing build-up with a heavy, slightly tonal final whoosh.
MADS Gust Large Positive.wav	Sparkling, synthetic pad sound with a high, harmonic, moving release.
MADS Gust Medium Evil.wav	Fast, dark vocal movement with heavy, menacing windy sound.
MADS Gust Medium Neutral.wav	Long, blowing build-up with chimes movement and a short, reverberant release.
MADS Gust Medium Positive.wav	Short, harmonic pad sound with airy texture.
MADS Gust Small Evil.wav	Whispering, airy build-up with a fast, reverberant, vocal release.
MADS Gust Small Neutral.wav	Breathing build-up with a whistling texture followed by a whispering release.
MADS Gust Small Positive.wav	Short, blowing build-up to a soft whoosh with jingling release.
MADS Healing Light.wav	Positive, moving whooshy build-up with vocal elements and chimes followed by an harmonic choir impact.
MADS Healing Medium.wav	Positive vocal pad sound, airy movement and chimes.
MADS Ice Arrow 01 Cast.wav	Cast and shot of a small, frozen, magical projectile. Jingling build-up with low cracking and a fast slinging shot.
MADS Ice Arrow 01 Hit.wav	Impact of a frozen, magical projectile. Hissing, jingling fly-in with sharp impact and crackling freezing sound.
MADS Ice Arrow 02 Cast.wav	Slinging, slightly twangy shot of a frozen, crumbling and cracking object.
MADS Ice Arrow 02 Hit.wav	Fast impact of a frozen projectile. Fast, airy fly-in, heavy hit and crunching freezing crackles.
MADS Ice Ball 01 Cast.wav	Cast of a freezing, magical object. Hissing, buzzing and crunching build-up followed by a bursting, reverberant blast.
MADS Ice Ball 01 Hit.wav	Impact of a bursting, frozen object. Airy, filtered build-up followed by a heavy, crumbling hit.
MADS Ice Ball 02 Cast.wav	Cast of a frozen, magical object. Jingling, crunching build-up covered by blowing texture and followed by a low, heavy blast.
MADS Ice Ball 02 Hit.wav	Impact of a small, frozen, breaking object. Breathly, jingling build-up followed by a crumbling, cracking hit.
MADS Ice Lance 01 Cast.wav	Cast of a magical ice beam. Ringing, crumbling movement building up to a crunching burst.
MADS Ice Lance 01 Hit.wav	Impact of a magical ice beam. Beefy fly-in, thick impact and crackling, rumbling freezing sound.
MADS Ice Lance 02 Cast.wav	High buzzing, ringing cast of a sustained, magical ice beam with a long, crunching release.
MADS Ice Lance 02 Hit.wav	Impact of a magical ice beam. Fast, airy build-up with a soft impact followed by low, blowing movement with a crunching, freezing texture.
MADS Invisible Light.wav	Fast, filtered, jingling build-up followed by a sustained tonal drone and a fat, crunchy whoosh-out.
MADS Invisible Medium.wav	Mystic, evolving pad sound. Slow, bowed build-up with reversed chimes leading to a low ultra-soft impact with some jingling layers.
MADS Life Extraction Light.wav	Spinning, hollow breathing and whispering whooshes combined with electrified, low humming drone sounds.
MADS Life Extraction Medium.wav	Cast of a dark magic spell. Long, spinning build-up followed by a pulsating electric drone combined with dark, eerie moaning sounds. Thick whoosh-out.
MADS Spell Large Evil.wav	Dark whispering, airy winds and metallic whooshes combined with low impacts. Wandering panorama.
MADS Spell Large Neutral.wav	Synthetic pad with metallic character followed by a low, crunching burst.
MADS Spell Large Positive.wav	Low, atmospheric, moving pad with metallic character combined with electric humming.

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MADS Spell Medium Evil.wav	Fast panning, dark, blowing whoosh sounds combined with eerie whispering.
MADS Spell Medium Neutral.wav	Exciting, electric-humming movement combined with fast, high, moving insect-like sounds closing on a beefy whoosh and impact.
MADS Spell Medium Positive.wav	High, airy whoosh layered with short, harmonic choir stabs and chimes.
MADS Spell Small Evil.wav	Dark, energetic movement of low, metallic drone sounds combined with electric buzzing and zapping.
MADS Spell Small Neutral.wav	Long, rising, synthetic pad combined with airy movement building up to a fast, zapping impact.
MADS Spell Small Positive.wav	Harmonic, airy pad and chimes building up to a blowing whoosh.
MADS Sphere Large Evil.wav	Low, metallic, eerie whirling drone sound. Fiery whooshes with dark whispering.
MADS Sphere Large Neutral.wav	Sustained, synthetic drone sound. Short initial zapping followed by rising electric humming and soft whispering.
MADS Sphere Large Positive.wav	Pulsating, airy, harmonic pad sound with chimes and high, sizzling movement.
MADS Sphere Medium Evil.wav	Long, dark, rising spell sound with airy whispering and a low, hollow drone.
MADS Sphere Medium Neutral.wav	Short descending whoosh, low impact and a sweeping metallic drone, ending in a thick whoosh.
MADS Sphere Medium Positive.wav	Airy, moving pad. Whistling build-up followed by a steady harmonic, high pad with moving chimes.
MADS Sphere Small Evil.wav	Long, dark, moving drone with heavy, zapping whooshes and buzzing movement and a sharp, metallic rise at the end.
MADS Sphere Small Neutral.wav	Atmospheric, low, vocal drone, deep, airy sounds and high, synthetic movement.
MADS Sphere Small Positive.wav	Airy, harmonic drone of chimes, a low, synthetic pad and moving winds.
MADS Summon Large Evil.wav	Deep, airy and rising vocal texture building up to a strong, electrified impact.
MADS Summon Large Neutral.wav	Deep, rising, airy pad combined with a low, rising heartbeat and soft chimes with a long build-up.
MADS Summon Large Positive.wav	Harmonic pad sound and chimes combined with pulsating, airy movement, slow build-up.
MADS Summon Medium Evil.wav	Dark, deep, airy movement combined with distant whispering and voices, slow build-up.
MADS Summon Medium Neutral.wav	Metallic, ringing pad followed by sharp, rising movement and a fast, zapping impact.
MADS Summon Medium Positive.wav	Sparkling pad with a fast, filtered build-up followed by sustained, pulsating synthetic movement with chimes and a short, zapping impact.
MADS Summon Small Evil.wav	Cast of an evolving, moving, magical spell. Long, breathing, vocal build-up with airy movement and electric beams followed by a short, heavy impact.
MADS Summon Small Neutral.wav	Long, deep, rising spell, low, evolving rumbling with sharp, metallic elements and a distant vocal texture followed by a fast, short impact.
MADS Summon Small Positive.wav	Synthetic, moving texture with an evolving low, pulsating tone followed by a short, splashing impact.
MADS Teleport Light.wav	Short, jingling, light magical impact with a sizzling build-up.
MADS Teleport Medium.wav	Short, breathing build-up with a heavy, pitched impact.
MADS Water Arrow 01 Cast.wav	Cast and shot of a liquid, magical projectile. Bubbling, rising build-up followed by a fast, zapping shot.
MADS Water Arrow 01 Hit.wav	Soft, lightly splashing impact of a small, liquid projectile with a short, gurgling impact.
MADS Water Arrow 02 Cast.wav	Fast cast and shot of a small liquid, magical object. Gurgling, dripping build-up with a short, snapping impact.
MADS Water Arrow 02 Hit.wav	Fast, bubbling impact of a liquid, magical object with a breathing, swallowing build-up.
MADS Water Ball 01 Cast.wav	Cast and shot of a strong, liquid, magical object. Low humming, flowing build-up with a hard blast and a swashing release.
MADS Water Ball 01 Hit.wav	Impact of a medium-sized, liquid object. Low, gurgling build-up with a strong, splashing, bursting impact.
MADS Water Ball 02 Cast.wav	Gurgling, low, splashing cast of a liquid, magical object with a bowed, metallic build-up.

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FILENAME	DESCRIPTION
MADS Water Ball 02 Hit.wav	Slow, splashing impact of a liquid, magical ball with a heavy, swirling build-up.
MADS Water Lance 01 Cast.wav	Cast of a strong, liquid, magical fountain. Deep, gurgling build-up followed by a thick, bursting stream of water.
MADS Water Lance 01 Hit.wav	Heavy impact of a liquid, magical beam. Soft, rumbling build-up followed by a strong hit and streaming splashing water.
MADS Water Lance 02 Cast.wav	Cast of a deep, gurgling, magical water fountain. Short build-up followed by a deep, splashing wallop and a draining release.
MADS Water Lance 02 Hit.wav	Short, fast fly-in to a thick magical stream, heavy, deep bubbling water with a splashing impact.
MADS Whoosh Large Evil 01.wav	Dark, moving and rising winds with pulsating whispering and a reverberant downsweep.
MADS Whoosh Large Evil 02.wav	Short, metallic wind sound with a dark and vocal character and a disharmonic screech.
MADS Whoosh Large Evil 03.wav	Short, mystic zapping whoosh with a bowed metal build-up combined with filtered breathing and high, instrumental elements.
MADS Whoosh Large Neutral 01.wav	Fast, rising whoosh with an electrically charged, ringing build-up and a flanging release.
MADS Whoosh Large Neutral 02.wav	Moving, jingling pad of low, blowing winds and a high, bowed metal sound.
MADS Whoosh Large Neutral 03.wav	Short, rising pad with filtered movement and a breathing sweep down.
MADS Whoosh Large Positive 01.wav	Moving whoosh of blowing winds, a high, metallic tone and a soft, low and reverberant impact.
MADS Whoosh Large Positive 02.wav	Short, harmonic, vocal whoosh with a ringing, choral build-up and a fast, soft impact.
MADS Whoosh Large Positive 03.wav	Fast moving whoosh, thick and airy with a high, rising layer.
MADS Whoosh Medium Evil 01.wav	Short, whispering whoosh with a breathy build-up and a fast, soft impact.
MADS Whoosh Medium Evil 02.wav	Long, whistling build-up with airy texture and a large, soft, flaming impact.
MADS Whoosh Medium Evil 03.wav	Fast rising, low pad with a deep, metallic screech and airy, whispering movement.
MADS Whoosh Medium Neutral 01.wav	Short, rising whoosh with an electric, airy build-up and a soft, reverberant impact.
MADS Whoosh Medium Neutral 02.wav	Fast hitting whoosh with tingling chimes and a female, vocal release.
MADS Whoosh Medium Neutral 03.wav	Medium slow, rising beefy whoosh with a high, sharp, sustained layer.
MADS Whoosh Medium Positive 01.wav	Tonal whoosh, high, harmonic chimes, a small blowing breeze and a fast moving female vocal.
MADS Whoosh Medium Positive 02.wav	Soft, rising, airy whoosh with a long blowing build-up and ringing chimes in the release.
MADS Whoosh Medium Positive 03.wav	Fast whoosh, moving, tonal ringing and low, blowing winds.
MADS Whoosh Small Evil 01.wav	Short, rising impact of blowing winds with a long, breathing, vocal release.
MADS Whoosh Small Evil 02.wav	Fast whoosh with a drawn-out, breathy texture and a high, tonal, reverberant release.
MADS Whoosh Small Evil 03.wav	Short, screaming whoosh with a sharp, moving character and a screeching character.
MADS Whoosh Small Neutral 01.wav	Short, small and soft impact with a fast, ringing sweep down.
MADS Whoosh Small Neutral 02.wav	Fast, fiery whoosh with a reverberant, breathing release.
MADS Whoosh Small Neutral 03.wav	Fast rising, short, synthetic whoosh with airy, tonal wind elements.
MADS Whoosh Small Positive 01.wav	Short, soft impact of chimes and cymbals with a fast, blowing build up.
MADS Whoosh Small Positive 02.wav	High, ringing and moving tone.
MADS Whoosh Small Positive 03.wav	Moving whoosh of ringing, sparkling chimes and high, blowing winds with a long, tingling release.